

**HIMALAYA INTERNATIONAL SCHOOL  
SESSION (2023-24)**

**CLASS - IV**

**ANNUAL SYLLABUS**

**ENGLISH**

**Literature**

- Chapter-17:- The Wrestler
- Chapter-18:- The Tragic Story (Poem)
- Chapter-20:- Zoo Manners (Poem)

**Language**

- Chapter-13:- Simple Present & Present Continuous
- Chapter-14:- Simple Past & Past Continuous Tense
- Chapter-15:- Simple Future Tense
- Chapter-16:- Can, May, Should, Must
- Chapter-17:- Agreement of Subject & Verb
- Chapter-18:- Adverbs
- Chapter-19:- Conjunctions
- Chapter-20:- Prepositions

**Writing Skills: Message writing, Letter Writing (Formal), Picture Description**

**NOTE:** Reading, Recitation, Dictation, Subject Enrichment Activities and Notebooks will also be evaluated.

**EVS**

- Chapter- 16: Clean Surroundings
- Chapter-18: Water Sources
- Chapter-19: Water Pollution
- Chapter-20: Animals for transport
- Chapter-21: Currency and travel
- Chapter- 22: Houses and bridges

**MATHS**

- **Chapter 7 – Decimals**
- **Chapter 9 – Time**
- **Chapter 10 – Money**
- **Chapter 12 – Perimeter and area**
- **Chapter 13 – Volume and Nets**

**HINDI**

**साहित्य**

- पाठ 11 भारत दर्शन
- पाठ 12 अनारको की दुनिया
- पाठ 13 नीति के दोहे

- पाठ 14 छमा दान
- पाठ 15 डर पर हुई जीत
- पाठ 16 अपना अपना काम

#### व्याकरण

- पाठ 15 अशुद्धि शोधन
- पाठ 23 पत्र लेखन
- पाठ 10 क्रिया
- पाठ 24 अनुच्छेद लेखन
- पाठ 19 गिनती
- पाठ 25 अपठित गद्यांश
- पाठ 14 अनेकार्थी शब्द
- पाठ 9 विशेषण
- अपठित पद्यांश

### **COMPUTER**

#### **Theory**

- Chapter 8 – Basics of Coding: Stepwise Thinking
- Chapter 9 – Coding: Advanced Scripts in Scratch
- Chapter 11 – Internet

#### **Practical**

- Chapter 7 – More on PowerPoint 2016 (Open, Save, Type, Add Image, Formatting, WordArt in PowerPoint)
- Chapter 10 – Coding: Creating Animated Games in Scratch (Scratch 3 - Open, Save, select desired sprite and Animate)

### **ART**

1. Poster on 'save water save life'
2. Flower pot ( Pattern)
3. Warli Art
4. Still life
5. Geometrical pattern (pg. No. 36)